Computing Curriculum Map Term 1 Term 2 Term 3 Term 4 Term 5 Term 6 Unit Title: Unit Title: Unit Title: Unit Title: Unit Title: Unit Title: Introduction to Digital Single Sequence Robotics Using Devices Safely Sorting and Saving Organising Algorithms Using an Art Program Technology Focus: Focus: Focus: Focus: Focus: Focus: Introduces basic Introduces the importance Introduces the concepts of Builds upon previous Introduces digital art tools Introduces the basic programming through robot of responsible and safe data organisation through programming foundations by and techniques. concepts and skills of using activities. practices when interacting hands-on activities. introducing the concept of encouraging creativity and a computer and other digital with digital devices and algorithms and their self-expression. application in solving devices. online content.

Unit Title: Introduction to Digital Technology

RECEPTION

YEAR

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YEAR

Focus: Building a foundational understanding of computers and their uses. Unit Title: Single Sequence Robotics

> Focus: Introducing practical application of programming and robotics.

Unit Title: Safe Choices

Focus: Responsible and safe digital device usage. Unit Title: Sorting and Saving

Focus: Basic data management concepts. **Unit Title:** Navigating Algorithms

problems.

Focus: Exploring the logic and structure behind instructions. **Unit Title:** A Creative Journey into Digital Media

Focus: Exploring digital media and developing creative skills.

Unit Title: Exploring Digital Devices

Focus: Introducing digital devices, basic input methods, and the benefits of technology in Year 2. **Unit Title:** Robotics with Probots

Focus: Learning programming concepts and problem-solving skills through robotics using Probots in Year 2. **Unit Title:** Navigating Online Safety

Focus: Responsible digital citizenship, and how to identify and address potential online risks. **Unit Title:** Exploring Data with Spreadsheets

Focus: Learning to use spreadsheets to collect, organize, and analyse data **Unit Title:** Building Programs with Scratch

Focus: Learning programming fundamentals using Scratch Unit Title: Building Systems with Scratch

Focus: Learning systems and multiple instructions

Computing Curriculum Map PA Term 4 Term 5 Term 1 Term 2 Term 3 Term 6 Unit Title: Unit Title: Unit Title: Unit Title: Unit Title: Unit Title: Spreadsheet Basics Understanding the World Programming Robots with Digital Defense: Protect Digital Storytelling with Capturing the World with a Wide Web and Internet Variables Yourself Online Scratch Camera Focus: Focus: Focus: Focus: An understanding of Focus: Focus: Exploring the nature of the The ability to control robots Reporting concerns, dealing spreadsheet operations, Using Scratch to create Analysing and emulate World Wide Web. search using variables, allowing for with strangers. including data analysis, cell digital stories, including artistic styles, improve engines, internet history, flexibility and customization understanding age ratings, identification, and formula character animation, sprite photographic composition, and recognising the data transmission, and how in programming tasks. usage. interaction, and resource and explore the use of search results are selected. difference between bullying gathering. patterns in photography. and cyberbullying. Unit Title: Unit Title: Unit Title: Unit Title: Unit Title: Unit Title: Robotics Programming: From Algorithmic Thinking: The Digital Landscape: **Digital Citizenship:** Spreadsheet Organization: Photographic Expression: Navigating the Online World Understanding Internet Simple to Complex Mastering Formatting and Problem Solving with Mastering Techniques Flowcharts Technology Filters Focus: Focus: Focus: The ability to program robots Understanding and The ability to use various Focus: Focus: Focus: Overviewing the internet for various tasks. from basic The ability to use flowcharts practicing responsible online The ability to effectively photographic techniques to technology, including its functions to more complex behaviour, including safety as a tool for problem-solving, capture and convey organize and analyse measures, managing digital spreadsheet data using evolution. network problem-solving, with an including creating, emotions. experiment with structures. connectivity emphasis on efficiency. identity, and respecting formatting and filtering analyzing, and optimizing composition. and create options, and energy intellectual property rights. techniques. algorithms for various tasks. unique and impactful consumption. images. Unit Title: Unit Title: Unit Title: Unit Title: Unit Title: Unit Title: Problem Solving with Hardware Essentials: Ohbot Robotics: Building Navigating Social Media: A Digital Design with CAD: Cinematic Storytelling: Understanding Computer Building Virtual Structures

YEAR

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M

YEAR

4

YEAR

An understanding of computer hardware, including its evolution, key components, and the relationship between hardware and software.

Components

Focus:

Intelligent Machines

Focus:

Exploring the capabilities of Ohbot robots, including identifying components, programming autonomy, using selection and variables, and creating humanoid behaviours.

Responsible User's Guide

Focus:

Understanding the potential impact of social media on individuals and society, while promoting responsible online behavior, including safety measures and reputation management.

Focus:

The ability to create and manipulate digital objects using CAD software, applying real-world design principles and measurements to construct virtual structures.

Flowcharts Focus:

The ability to apply flowcharting techniques to solve programming problems, effectively using decisions, variables, and combinations of these to create effective solutions.

Mastering Film Techniques

Focus:

The ability to use various filmmaking techniques such as establishing shots, camera movement, depth of field, transitions, and a variety of other cinematic elements.

Computing Curriculum Map



Term 1

OMPUTING

Unit Title: Digital Ethi

Digital Ethics: Navigating a Technological World

YEAR 6

Focus: Exploring the ethical implications of digital technologies, including energy consumption, e-waste, artificial intelligence, and human-robot interaction.

Unit Title: Ohbot Robotics: Advanced Programming

Term 2

Focus:

Expanding programming skills with Ohbot, including conditional statements, motor control, variable manipulation, and nested structures.

Term 3

Digital Safety: Protecting Yourself Online

Focus:

Understanding online safety practices, including self-presentation, bullying prevention, digital footprint management, copyright awareness, and the impact of screen time.

Term 4

Unit Title: CAD Mastery: From Design to Production

Focus:

The ability to use Computer-Aided Manufacturing (CAM) to evaluate, design, and produce physical artifacts, considering constraints like time, resources, and cost.

Term 5

Unit Title: Python Programming: A Beginner's Guide

Focus:

Introducing the Python programming language, covering its origins, basic syntax, error handling, and the use of escape sequences.

Term 6

Unit Title: Film Editing Foundations: Crafting Your Story

Focus:

The fundamentals of video editing, including software layout, tool usage, selection processes, timeline construction, and the role of music in storytelling.





Langney Primary Academy